



## Helmet Decal and Painting Policy

This policy is written in response to requests RIP-IT Sports has received from various leagues and organizations interested in applying team logo and/or player numbers to their RIP-IT batting helmets.

The application of small pressure sensitive decals to the outside or exterior part of the helmet will not negatively affect the integrity or protection of the helmet. The decals are not to exceed 20% of the helmet surface area.

The decals may not cover the NOCSAE logo, RIP-IT logo(s) or any warning labels. The covering or removal of these logos and/or labels will void the NOCSAE approval of the helmet.

Many umpires object to any decals on helmets as the decals may hide cracks or weaknesses in the helmets. The umpires have the sole discretion to make this decision, and RIP-IT can do nothing about this.

Do not use heat or any additional adhesives when attaching the decal. Also, do not coat the decals or use any additional substances as these may have an impact on the integrity of the helmet's shell material.

RIP-IT does not endorse, recommend, or approve of any other added painting, airbrushing, or coloring of the helmets.

The RIP-IT helmet warranty will be voided by the use of decals, coatings and/or paints outside the above-stated policy.